



Purchasing

RFP# 08-020, Shelving for the County Clerk's Archives Division at the Sheriff's Annex (Viramontes Building)

OPENING DATE: Wednesday March 19, 2008

VENDOR	DESCRIPTION	UNIT PRICE	TOTAL COST
J & L Moving Supplies	1. Qty (162) - 72"Wide X32 Deep X 84" High, Units w/Four Post each	1. \$23.55	\$37,936.67
	2. Qty (648) - 72"Wide 32 Deep X" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports	2. \$46.53	
	3. Qty (7) - 48"Wide X 32" Deep X 84 High, Units w/four post each	3. \$23.55	
	4. Qty (28) - 48"Wide X 32" Deep X 84" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports.	4. \$31.89	
	5 Qty (676) Tie Plates	5. \$.61	
	6. Assembly of shelving	6. \$ 2500.00	
El Paso Automated Office & Indus. System, Inc.	1. Qty (162) - 72"Wide X32 Deep X 84" High, Units w/Four Post each	1. \$48.00	\$45,658.00
	2. Qty (648) - 72"Wide 32 Deep X" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports	2. \$49.00	
	3. Qty (7) - 48"Wide X 32" Deep X 84 High, Units w/four post each	3. \$42.00	
	4. Qty (28) - 48"Wide X 32" Deep X 84" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports.	4. \$45.00	
	5 Qty (676) Tie Plates	5. \$1.00	
	6. Assembly of shelving	6. \$ 3900.00	
Indoff, Inc.	1. Qty (162) - 72"Wide X32 Deep X 84" High, Units w/Four Post each	1. \$145.34	\$36,914.90
	2. Qty (648) - 72"Wide 32 Deep X" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports	2. \$12.00	
	3. Qty (7) - 48"Wide X 32" Deep X 84 High, Units w/four post each	3. \$123.17	
	4. Qty (28) - 48"Wide X 32" Deep X 84" High, particle board deck on side to side & back to back, C channel beams to include 2 center supports.	4. \$6.00	
	5 Qty (676) Tie Plates	5. \$1.00	
	6. Assembly of shelving	6. \$ 3887.00	

Approved By (Signature) _____

Approved By (Print) _____

Department _____

Date _____

lb 03/19/08

